james.vince.sensei@gmail.com

www.linkedin.com/in/jamesvince-cto (LinkedIn)

Top Skills

Virtual Desktop

Troubleshooting

Technical Documentation

Languages

Italian (Full Professional)

Spanish (Professional Working)

Japanese (Native or Bilingual)

English (Native or Bilingual)

Thai (Professional Working)

Certifications

Certified Ethical Hacker

Scrum: The Basics

Six Sigma: Black Belt

Amazon Web Services DevOps Engineer - Professional

CISSP

Publications

a BRAND new you

Patents

Aurora Borealis 50,000 TPS Blockchain processing

James Vince

Digital Transformation | Tech Leader | Ex-Namco | Ex Konami | Polyglot | Keynote speaker | Global Citizen
London, England, United Kingdom

Summary

With a wealth of experience spanning over two decades in IT, from 90s tech support to VP of Engineering roles today, I've navigated various facets of the industry.
My track record includes successfully raising over £10M across four companies and contributing to a £117M tech exit in 2017. Drawing inspiration from thought leaders like Simon Sinek,
I am currently dedicated to driving digital transformation.

Over 2 decades of diverse IT experience, from 90s tech support to VP of Engineering roles.
Raised £10M+ across 4 companies, skilled in tech fundraising.
Part of a £117M tech exit in 2017, driving successful outcomes.
Inspired by thought leaders like Simon Sinek, passionate about digital transformation.
Formerly with industry giants Namco and Konami & The Phoenix Partnership, specializing in gaming and medical sector

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Experience

Majestic Games
1 year 2 months

Chief Technology Officer
October 2023 - Present (1 year 2 months)
London Area, United Kingdom

Chief Technology Officer
October 2023 - Present (1 year 2 months)
Palo Alto, California, United States

Fundr.ge
Senior Partner
August 2023 - Present (1 year 4 months)
Tbilisi, Georgia

As The Chief Technology Evaluator for Fundr.ge I'm responsible assesing the viability of founders, their idea and their tech.

Tux Tuts
Executive Director
April 2023 - May 2024 (1 year 2 months)
Tbilisi, Georgia

As the Executive Director of Tux Tuts I'm leading the company to become the largest private technical institution in Tbilisi Georgia, to provide high quality free public resources on Linux and all things Open Source.

My role includes the following
* Building a community of Tux Ambassadors (Join the Discord!)
* Creating the Pwd by LnX podcast
* Creating the TuxTuts YouTube
* Booking interviews with high profile Linux Gurus
* Helping underemployed people make a huge career shift!

Majestic Studios
Vice President of Sales
December 2022 - April 2023 (5 months)

As the VP of sales for Majestic Studios (Parent company of Majestic Games I am responsible for business development in the APAC region particularly in Australia.

Serving SMEs mostly in Brisbane with enterprise business automation solutions in commerce, Inventory tracking and Customer Relationship Management (CRM) software.

My role includes the following
* Generating new growth strategies
* Refining positioning and offerings
* Leading a sales team to drive targets
* Overseeing affiliate accounts
* Creating crystal reports for growth results

Majestic Games
1 year 6 months

Technical Director
April 2022 - April 2023 (1 year 1 month)

Serving as the company's technical director for the h3xGames acquisition I run the h3xGames team from within Majestic Games.

My role includes
* Overseeing the technical infrastructure for 6 new Dubai offices
* Curating an executing the roadmap for Off World Origins game
* Leading the C# Unity team
* Pioneering company culture to attract the best talent
* Technical recruitment and team building

Co-Founder & Indie Game Developer
November 2021 - April 2023 (1 year 6 months)
Panama

h3x Games is an indie game development agency based out of Panama City Panama.
My responsibilities include creating game concepts, designing game mechanics and building prototypes for demonstration purposes.
Mostly this includes working with Phaser 3 web game engine, Unity and Unreal Engine.
Our current titles include
* Off-World Origins - A sci-fi alien fantasy game built around NFTs
* Dragon crusades - A classic multi-player RPG set in King Arthur realms

Koobli
Technical director - Board Advisor
June 2020 - December 2022 (2 years 7 months)
Remote

Koobli is a small, boutique Artificial intelligence company working with the National Health Service (NHS) in the United Kingdom (Through Carebubble LTD) on threat detection software being used to remotely monitor Covid Patients.

Koobli is also a contractor for the UK Ministry of Defence offering services in the field of AI, Macine Learning and redundancy.

Remote Suumo
Chief Technology Officer
March 2020 - 2021 (1 year)
Remote

Remote Suumo helps young professionals plan and make the changes they need to take their businesses and jobs out of the office and into their homes or anywhere else.

We provide educational resources, tools and coaching services so that you can create multiple streams of income that don't rely on any, one company or person so you can achieve free and design your ideal work lifestyle.

Pynk
Chief Technology Officer - consultant
August 2019 - October 2019 (3 months)
Remote

At Pynk I'm responsible for the creative a tech vision that meets the needs of the CEO's product design vision. Working with a multi-lingual 100% remote team on 5 timezones. Pynk is an innovative FinTech platform that harnesses Wisdom of the Crowd (WoC) and Artificial Intelligence (AI) to help users make better investment decisions. Created a roadmap and human resources report for 3 years post-series A funding.

Reported to the CEP, Strategy and, Architecture design, HUman Resources and Budget Planning
► Applications Developed: 4
► Team Managed: 4
►Funding Achieved: $300k

Fintech Casts
Non Executive Director
July 2019 - October 2019 (4 months)
Remote

As a 1st Laravel developer for FinTech casts, I'm tasked with architecting theLearning Management Systems (LMS) and building out all features until Minimum Viable Product (MVP). It will be a video style LMS with a focus on FinTech Both Coding and Trading. Aimed at Aspiring Quant Developers and analysts.

Reported to CEO, Development of MVP
► Applications Developed: 2 APIs, 1 Video streaming platform, Video Encoder
►Developers Reporting to me: 6
► Project budget: $180k

Yin Marketing
Chief Information Security Officer
February 2019 - July 2019 (6 months)
Remote

As the marketing director of Yin Marketing I am responsible for creative strategising, statistical analysis and maintenance of marketing campaigns. I manage a team of 5 international content writers and 3 technical staff. Specialising in Crazy Egg heat map analysis, engagement marketing & Social Media Optimisation.

MEGLADON CAPITAL
Technical Fund Evaulator
October 2018 - June 2019 (9 months)
London, England, United Kingdom

As a technical fund evaluator it was my responsibility to QC incoming tech projects, assess the quality of their MVP and build a proposal for the format of our offering.

Evaluating the quality of over 500 MVPs
Evaluating and improving the business propisition
Lean Six Sigma improvments on new and existing projects
Secured $6,500,000 USD in funding for incoming startup projects

CTRL Holdings
Technical Director
June 2017 - January 2019 (1 year 8 months)
Remote

Responsible for assessing the validity and client technology and giving the sign-off on all new funding proposals. While at CTRL holdings I signed off on 56 projects for funding personally validating the functionality and the value of 50 projects with a combined funding allocation of $37,000,00 USD.

Reported to CEO, Talent Aquisition, Client Technology Validation
► Clients funded: 56
► Project sign-offs: 50
► Total funding allocation: $37.2M

ICO CROWD
Freelance content writer
May 2017 - 2019 (2 years)
Remote

ICO Crowd is the world's first and foremost publication on Initial Coin Offerings (ICO).

As a freelance content writer i contribute to articles, offer my technical opinion on topics and fact check articles before they are submitted.

Varius World Tech
Vice President Of Engineering
March 2018 - October 2018 (8 months)
London, United Kingdom

While at Varius World Tech I was responsible for planning, budgeting and, architecting 3 enterprise-level software applications that would eventually become the flagship product suite for VWT. Initially responsible creation of the Proof of Concept (POC) that would go on to secure over $5,000,000 USD in funding from Angry Bird, Bet Fair, Megladon Capital, and Series A Capital Partners.

Reported to the CEO, Talen Aquisition, Project Roadmap and budgeting
- ▶ Direct Reports: 6
- ▶ Indirect Headcount: 47
- ▶ Project Scale: $5.7M

Quazard - Uncharted Gaming
Consultant Senior
February 2018 - October 2018 (9 months)
Remote

Quazard is pioneering the world of FinPlay, a new interactive fintech experience through it's innovative use of gaming software such as their flagship product BotWars.

pecunio
Blockchain Developer and Security Analyst
May 2017 - July 2018 (1 year 3 months)
Remote

Pecun.io is a cryptographic currency exchange fund based in Vienna Austria. Managed by former hedge fund manager Reinhard Berger the fund specializes in long term investment in cryptocurrencies.

At Pecun.io I am a freelance software developer and security consultant.

CAPITALusM

Solidity Developer
January 2018 - April 2018 (4 months)
Remote

At CAPITALusM I was responsible for developing the smart contract token
issuer for their Token Offering and development of their ICO dashboard.
Technologies included Solidity, Truffle, Oraclize and web3.js.

DMarket
Solidity Developer & Game integration
July 2017 - December 2017 (6 months)
Remote

DMarket is a decentralized in-game marketplace for virtual items to be
transferred and sold in online games. Allowing users to trade in-game items
from PC to console and even Steam. DMarket raised $19,069,000 from
100,000,000 tokens at a rate of $0.50 USD, with a 15% extra bonus on tranch
#1 an 7% extra bonus on tranch #2.

Iconic faceOff
Vice President Of Technology
November 2016 - June 2017 (8 months)
Remote

Iconic FaceOff is a US based peer to peer online gaming platform that accepts
deposits in various formats including cryptocurrencies. The platform allows
users to bet with each other on deterministic events, set their own odds and
even decide amount themselves evidence based wins.

At Iconic FaceOff I was responsible for hiring the first round of developers both
remote and in house. I also managed early stage projects from conception to
completion.

Digital 8
DevOps Technical Lead
June 2016 - October 2016 (5 months)
Brisbane, Queensland, Australia

KPMG UK
DevOps Technical Lead
September 2014 - September 2016 (2 years 1 month)
London Area, United Kingdom

Konami Digital Entertainment

Game Developer
January 2012 - September 2014 (2 years 9 months)
Tokyo, Japan

My responsibilities included, writing code and 3D modeling for PlayStation games.

Worked on the following games:

- Dance Dance Revolution (Japanese Edition) (Custom Arcade)

- Mahjong Fight Club: Itadaki no Zin (PSVita + PS3)

- GITADORA OverDrive (Japanese Edition) (Custom Arcade)

J.P. Morgan
5 years 5 months

Quantitative Developer
January 2010 - January 2012 (2 years 1 month)
New York, United States

Junior Software Developer
January 2008 - January 2010 (2 years 1 month)
London, England, United Kingdom

Junior Software Engineer
September 2006 - January 2008 (1 year 5 months)
London Area, United Kingdom

BANDAI NAMCO Studios Inc.
Game Developer intern
January 2000 - January 2003 (3 years 1 month)
Osaka, Osaka, Japan

My responsibilities included, writing C code, sprite and level design for PlayStation games. Using the PSX development kit for windows XP.

Worked on the following games:

- Pac-Man World (Japanese Edition) (PSX)

- Digimon World 2 (PSX)

- Dragon Valor (PSX)

- Tekken 4 (PS2)

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Education

University of Wales Trinity Saint David
Executive MBA, Business, Management, Marketing, and Related Support Services · (May 2021 - June 2023)

Coventry University

Bachelor's degree, Ethical Hacking and Network Security · (2003 - 2006)